



JESSICA PAZ

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CREATIVE PRODUCTION
ARTIST MANAGER

CONTACT

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EDUCATION

Bachelor of Fine Art

Media Art and Animation

The Art Institute of Tampa

SOFTWARE

Adobe CC

Autodesk 3ds Max

Autodesk Maya

Basecamp

Camtasia

Cyberduck

Dropbox

Evernote

Final Cut Pro

G Suite

GoToMeeting

LogMeIn

Microsoft Office

Office 365

Shotgun

SketchBook Pro

Slack

Toggl

Trello

VIZRT

Wacom

Zendesk

EXPERIENCE

Treyarch - ACTIVISION | Santa Monica, CA

2018 - Present

Outsource Production Coordinator - Characters, Weapons and Vehicles

- Build strong vendor relationships to ensure quality of work.
- Partner with producers and art teams on all schedules to stay on budget and meet milestones.
- Organize budgets and bidding on an ever-changing schedule.
- Ship Title: "Call of Duty: Black Ops 4" on PS4, Xbox and PC platforms.

E.W. Scripps Media | Tucson, AZ

2017 - 2017

Graphic Production Manager

- Partner with producer and director to resolve any graphic conflicts with production schedules to ensure a good show.
- Provide guidance and support to design team on creating engaging motion graphics, 3D elements and creative assets for all radio and TV stations.
- Ensure accuracy in software and manage lower third distribution during shows.
- Communicate and organize pipeline when schedules have changed.

Elite Animation Academy | Orlando & Tampa, FL

2013 - 2016

Senior Instructor and Studio Manager

- Taught introductory and advanced digital classes.
- Guide and mentor art students from ages eight to adults.
- Collaborate with owners on curriculum for individual student growth.

JANUS Displays | St. Petersburg, FL

2011 - 2014

Creative Production Manager

- Support artists and encourage positive morale and engagement on time management and quality standards.
- Determine creative solutions with the client to ensure the project is a success.
- Identify creative production needs to stay on budget and on schedule.
- Review and maintain all style/brand guidelines and artwork archives.

Bruce Barry's Wacky World Studios | Oldsmar, FL

2009 - 2011

Production Manager - Art Department

- Able to work in a fast-paced and ever-changing environment.
- Meet with president and bid on select projects.
- Maintain close relationships with clients to facilitate review and approval process.
- Lead and inspire all artists to achieve the vision and ensure a successful outcome.
- Effectively communicate, interact, and partner with large format print vendors, production teams and installation crew.